



# Detect and Contain

Combating Account Takeover

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# What is Account Takeover?

- Account Takeover is when someone other than the authorized user successfully gains access to the user's account

# Account Takeover in the news

**N.Y. Firm Faces Bankruptcy from \$164,000 E-Banking Loss**

European Cyber-Gangs Target Small U.S. Firms, Group Says

**e-Banking Bandits Stole \$465,000 From Calif. Escrow Firm**

La. firm sues [bank] after losing thousands in online bank fraud

**Cyber attackers empty business accounts in minutes**

**Zeus hackers could steal corporate secrets too**

**TEXAS FIRM BLAMES BANK FOR \$50,000 CYBER HEIST**

**Computer Crooks Steal \$100,000 from Ill. Town**

FBI Investigating Theft of \$500,000 from NY School District

**Zeus Botnet Thriving Despite Arrests in the US, UK**

Recent news headlines from *The New York Times*, *The Washington Post*, *Computer World*, and *Krebs on Security*.  
Fraud Advisory for **Businesses: Corporate Account Take Over**

# How can I detect Account Takeover?

- Organizations require better insights into the behavior of their users. These insights can be gleaned by analyzing **Who is doing What from Where.**
- Fully leveraging available event data allows an organization to begin to:
  - Ease the onboarding of new customers
  - Recognize returning customers, offering a more pleasing user experience
  - **Detect and Contain unwanted users & their unwanted behavior**

# Part 1 - Actors and Actions

*Who* is doing *What* from  
*Where*?

# *Who:* Getting to know your users

- Every application that has a user base should have some notion of a Customer Identification Program (CIP).
- Common data collected during enrollment or within the use of an application include:
  - Name: Title, First, Last, Aliases
  - Contact Information: Address, Phone, Email
  - Payment information: Credit Card, Bank Account
  - State Issued ID: SSN, Driver's License, Passport

# Who: Getting to know your users

- Verification can include simple checks, such as verifying contact details (email, text message, automated voice call, mail, scanned ID card)
  - This step requires an enrollment fraudster to use contact details that they have access to
  - Verification can significantly add to a fraudster's time and monetary costs
  - Verification can provide better nodes for Link Analysis
- External services can Validate identity by comparing the collected identity data to the public record:
  - Name <-> Address, Name <-> Phone Number, Address <-> Phone Number, Name <-> State Issued ID, etc
  - This step can reduce the number of enrollments with fictitious identities
  - You may also choose to block enrollment from certain sets of identity data, such as identities that are known to have been previously associated with account takeover, or identity theft

# *What:* What are my users doing?

- All of the interactions with your application are discrete events worthy of logging and analysis
- Events of particular note include:
  - Enrollment
  - Authentication
  - Profile/contact changes
  - High Risk/Sensitive transactions



# *What:* What are my users doing?

- To enable Link Analysis and Behavior Monitoring capabilities, it is imperative to have complete log records:
  - **Who:** User ID, or Personally Identifiable Information (PII)
  - did **What:** Type of transaction
  - **When:** Time stamp for event
  - from **Where:** IP address, Location, Device ID
  - with what **Result:** Success, Failure
  - and in what **Context** (session/role)

## *Where*: From where are my users accessing?

- Two common methods of determining *Where* involve the IP Address the user appears to be coming from, and the Device ID assigned to a user's machine.
- Location:
  - There are many services available that attempt to associate an IP Address with an approximate physical location
  - Through HTML-5 or other methods, depending on device type, it may be possible to query the device for current GPS location

## *Where:* From where are my users accessing?

- There are several drawbacks to using an IP address derived *Where*. Chiefly:
  - IP Addresses are often assigned dynamically for a short period of time
  - A single IP Address can represent many devices
  - A single device may cycle between multiple IP addresses; location change, mobile device, a device proxy hopping
    - It is trivial to change which IP address a session appears to be coming from through use of proxies

For these reasons, it is desirable to supplement IP Address based identification with a more precise method. Modern Device Identification technology enables organizations to uniquely identify a device, and associate the event data with an individual device.

*Where:* From where are my users accessing?

- A Device ID should:
  - Accurately identify a unique device in a way that is resistant to manipulation:
    - <http://samy.pl/evercookie/> -- One part Tag
    - <https://panopticlick.eff.org/> -- One part Fingerprint
  - Allow for the recognition of a returning device
  - Not require active participation of the user
  - Have checks for signs of proxy use
  - Be included in the event logs
    - Once certain user behavior is observed as fraudulent, can link to other sessions from the same DeviceID

## **Part 2** – Common failures & Improvement Ideas

*“Failure is success, **if** we learn from it”*

--Malcolm Forbes

# Common Methods of Account Takeover

- Enrollment Fraud
  - Attacker gets to choose their own password, and specify phone number
- Knowledge Challenge Compromise
  - Automated brute force tools: JTR, Hydra, etc
  - Capture: Phishing, Key logging, Advanced Malware (MitM/MitB)
  - Weak “Forgotten Password” flow
  - Password reuse from previously compromised site

# Common Methods of Account Takeover

- Possession Challenge Compromise
  - Leaked token seed values
  - Interception of data destined for a physical device
  - Interception of the physical device
- Session Hijacking
  - Cookie reuse
  - MitB

# Identity

- Collect enough data about your user to uniquely identify them
  - User ID alone is insufficient for sensitive applications
- Verify the user has access to the contact details they've enrolled with:
  - Adds time and monetary costs for fraudster
  - Gives weight to nodes used in link analysis
- Use a public record Validation service
  - Helps ensure identity data is real and self consistent
- Device ID **and** IP Address are part of identity
- Allow users to name their devices
  - Reference device name and location data in user communication



# Authentication - Passwords

- Passwords are shared secrets that should only be known by the user and the authentication system
  - Passwords should be difficult to guess, yet easy to remember
  - If you use the same password on multiple sites, it's no longer a secret
- Password policies often include:
  - An alphabet inclusion requirement (roman alphabet, numbers, special characters, case enforcement)
  - A minimum length requirement
  - An auto-lock out (hard lock, or incrementally time scaled lockout)
  - An expiration
  - A password rotation policy (can not use the same password as previous X).

# Authentication - Passwords

- The relative strength of a policy can be calculated:
  - Alphabet requirement: roman alphabet (not case sensitive), numbers – 36 characters
  - Length: 6
  - Auto-lock out for 24 hours after 10 consecutive failed attempts (from any IP address) – rate of 10 tries/day
  - Expiration: 365 days
  - $P = (10 * 365) / 36^6$ , or 0.000168% of the entire password space can be exercised.
    - <http://prezi.com/u1kpvimvoiwd/password-strength/>

# Authentication - Passwords

- Cap brute-force attempts
  - Lock after X consecutive failed attempts, and/or Y total failed attempts, in Z timeframe
- Don't require the user to change their password too frequently
  - Good passwords are hard to remember
- Encourage passphrases over passwords
  - Length is crucial to increasing brute force time

# Authentication - Passwords

- Enforce a sane entropy requirement
  - ~2.5 bits per byte seems reasonable
  - <http://www.fourmilab.ch/random/>
- Enforce a dynamic wordlist check
  - Make sure not more than N users or N% of users in the system are using the same password
  - [http://research.microsoft.com/pubs/132859/popularityi\\_severything.pdf](http://research.microsoft.com/pubs/132859/popularityi_severything.pdf)

# Authentication – Challenge Questions

- Challenge questions often elicit answers that are quasi public knowledge
  - If the answer is known by more than the user and the authenticating system, then it is not valid for use in authentication
- Challenge questions are not subjected to the same complexity requirements as passwords
  - Brute forcing answers to challenge questions can often be easier than brute forcing passwords

# Authentication – Challenge Questions

- Passwords and answers to Challenge Questions are both knowledge based challenges
  - An authentication system with two challenges of the same factor is still Single Factor Authentication
  - For a MFA system, consider replacing Challenge Questions with a *possession* based challenge
- Challenge Questions offer poor usability
  - Users often forget the answers

# Authentication – Challenge Questions

- Static Challenge Questions are being phased out in favor of out-of-wallet/dynamic questions
  - Pro: Dynamic questions require no enrollment
  - Pro: If an attacker passively collects answers (phishing, mitm, etc), less useful for next session
  - Con: Can often be answered by anyone close to person; family members, ex-gf/spouse, close friends, someone with access to credit history
  - Con: If sourced by public record databases, by definition, not a secret, therefore invalid for authentication
  - Con: Sometimes the public record data is wrong

# Authentication – Email

- Email is not something the user *knows*, *has*, or *is*
  - Email can therefore not be considered a factor in authentication
  - Still, Email can be used as part of the identity profile
- Unless otherwise provided for (SMIME, PGP, etc), email is not encrypted
  - Email is unsuitable for sending anything that requires confidentiality
  - Passwords, even One-Time Passwords require confidentiality
  - Special links that provide for privileged access require confidentiality too

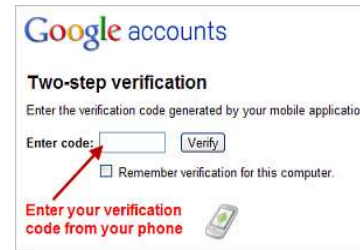


# Authentication - MFA



# Users expect protection

- Examples:
  - Google
  - Facebook
  - World of Warcraft
  - PayPal
- If free email, social media, and video games have MFA, **why doesn't your sensitive application?**



# Authentication – OTP

- A One Time Password is a knowledge challenge that is often associated with a physical object, and often time bound
- Token based OTP requires secrecy of seed value
  - <https://en.wikipedia.org/wiki/SecurID>

# Authentication – OTP

- OTP's communicated to a user out-of-band (SMS, Voice) are often still collected in-band
  - Unless the user *responds* out-of-band, this is still an in-band authentication
- Typical OTP implementations rely on the application to provide authentication context to user
  - In a MitM/MitB/Phishing scenario, user can be socially engineered into giving an attacker their OTP credential

# Authentication – Cookies

- Cookies are digital artifacts that can be copied and reused
  - If two or more people can simultaneously “have” the item, it is invalid for *possession* based authentication
- FFIEC definition of Complex Device Identification
  - Have the value in the authentication cookie change each session
  - Restrict use of cookie to systems with identical fingerprint

# Authentication – Forgotten Password

- Forgotten Password features often utilize weaker authentication controls than normal authentication flow
  - In many MFA implementations, Forgotten Password relies solely on a possession challenge to reset the knowledge credential, rendering the MFA solution in actuality, Single Factor Authentication
  - Especially worrisome if your “possession” challenge is mistakenly using Email
- Resetting a password is a high risk transaction
  - Protect it 1<sup>st</sup> with a valid *possession* challenge
  - Supplement with alternate *knowledge* challenge

# Assume Compromised System



# User Interaction – Alerting

- Users should be notified when important changes are made
- If alerted of a sensitive change they did not make, users will naturally contact you



# Context Aware, Out-of-Band

Blind Authentication	Context Aware Authentication
<ol style="list-style-type: none"><li>1. User starts to log into online banking with Username and Password</li><li>2. User is prompted for an OTP</li><li>3. User Enters OTP into web browser to complete authentication</li></ol>	<ol style="list-style-type: none"><li>1. User starts to log into online banking with Username and Password</li><li>2. User receives a message OOB showing an authentication attempt, complete with the username, device name, IP address, location, and date/time of attempt.</li><li>3. User responds OOB “approve” to complete authentication</li></ol>
<ol style="list-style-type: none"><li>1. User initiates a wire for \$10,000 to normal vendor</li><li>2. User prompted for an OTP</li><li>3. User enters OTP</li><li>4. Days go by</li><li>5. User discovers their wire amount was changed to \$1,000,000 and sent to an unknown account</li><li>6. Possible lawsuit filed; Bad PR</li></ol>	<ol style="list-style-type: none"><li>1. User initiates a wire for \$10,000 to normal vendor</li><li>2. User receives a message OOB showing a wire attempt for \$1,000,000 to an unknown account</li><li>3. User denies the transaction and reports the transaction as fraud</li><li>4. Company helps user clean infected device</li></ol>

Armed with contextual awareness, users can make intelligent authentication decisions  
Responding OOB reduces chance of giving authentication credential to attacker

# Authentication – Text/Voice

- Text/Voice based authentication can be intercepted
  - Some platforms (blackberry, android, etc) allow for running unsigned code and have been targeted for special SMS interception malware: <https://www.google.com/#q=zitmo>
  - Calls can be forwarded <http://www.snopes.com/inboxer/scams/forward.asp>

# Authentication – Trusted Path

- Ideal to use native applications with signed, encrypted, two-way messaging
  - Better Security
  - Better Usability



Example Vendor:  
<http://duosecurity.com>

# Link Analysis

- Many organizations are not performing thorough root cause analysis or link analysis for confirmed security incidents
  - Unaware of what control(s) failed; stay blind of what to fix
  - Unaware of true scope of incident; unable to reach out to other affected users, business partners

## Part 3 – Putting it all together

*“The trick to forgetting the big picture is to look at everything close-up”*

--Chuck Palahniuk

# Detect and Contain: Building Blocks

- Ensure log completeness
  - *Who did What, When, from Where, Result, Context*
- Identify high risk transactions in your application
  - Enrollment
  - Authentication
  - Profile/contact changes
  - High Risk/Sensitive transactions
- Determine appropriate authentication assurance requirements to perform transactions
  - Interesting implications for SSO
  - Deploy appropriate controls for risk tolerance

# Detect and Contain: Building Blocks

- Set up authentication checkpoints within your application to protect high risk transactions
  - May be too onerous to challenge users every time at checkpoints
  - Can scale back challenges initially based on thresholds (challenge on money movement over X amount)
- Ensure healthy incident response program
  - Don't just track incident count; where possible, identify which control failed, and how it failed
  - If incident is associated with a vulnerability, track incident count against known vulnerability
  - Perform Link Analysis to see which other sessions/actors are related to incident

# Detect and Contain: Finishing Touches

- Deploy a real-time risk scoring system:
  - Automatic learning from the event data stream
  - Should also learn from manually tracked incidents
  - Multiple models: User vs Self and User vs App Population
  - Should take all pieces of Identity, and reputation of identity into consideration
- Integrate application checkpoints with risk scoring system (RBA)
  - Challenge based on risk score, and risk tolerance
  - Delivers the best blend between security and usability



# Detect and Contain: Finishing Touches

- Work with Data Scientists
  - You can only write pattern matching rules once you know what you're looking for
  - To stay ahead of the incident curve, invest in people and technology (Big Data) that can help you identify new trends

# Summary

- To Detect and Contain Account Takeover:
  - Understand *Who* your users are, *What* they're doing, *When* and from *Where* they do it
  - Deploy higher assurance authentication controls
  - Strive for real-time action based on your event stream

# Q/A

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